

INTEGRAL CALCULUS FOR PHY110 BY DR. SU

Q: Knowing velocity of an object moving along a line, $v(t)$, can we predict displacement: $x(t)-x(0)$?

THE MEANING OF A (DEFINITE) INTEGRAL

- (1) Displacement for a constant velocity, $v(t) = v$, over an interval t_0 and t_f :
 total displacement = $v \Delta t = v(t_f - t_0)$
- (2) Displacement for two piecewise constant velocities over Δt_1 , and Δt_2 :
 total displacement = $v_1 \Delta t_1 + v_2 \Delta t_2 \equiv \sum_{i=1}^2 v_i \Delta t_i$ (notation for summation)
- (3) Displacement for a continuous varying velocity $v(t)$ over an interval t_0 and t_f , divided up into a large number of N-intervals. Within each interval velocity is approximately constant.
 total displacement = $v(t_1) \Delta t_1 + v(t_2) \Delta t_2 + \dots + v(t_N) \Delta t_N$

$$= \sum_{i=1}^N v(t_i) \Delta t_i \xrightarrow{\Delta t_i \rightarrow 0 \text{ and } N \rightarrow \infty} \int_{t_0}^{t_f} v(t) dt$$

The last limit is called a (definite) **integral** of $v(t)$ over t .

Graphical interpretation: area under the curve $v(t)$ between lines $t = t_0$ and $t = t_f$.

HOW TO EVALUATE AN INTEGRAL

example: 1-d displacement for a time varying velocity $v(t)$

$$\text{total displacement} = \sum_{i=1}^N v(t_i) \Delta t_i \xrightarrow{\Delta t_i \rightarrow 0 \text{ and } N \rightarrow \infty} \int_{t_0}^{t_f} v(t) dt$$

- (1) Sum for 3 intervals separated by coordinates x_0, x_1, x_2, x_f :

$$\begin{aligned} \text{total displacement} &= \sum_{i=1}^3 v(t_i) \Delta t_i = \sum_{i=1}^3 \Delta x_i = (x_1 - x_0) \\ &\quad + (x_2 - x_1) \\ &\quad + (x_f - x_2) \\ &= x_f - x_0 = x(t_f) - x(t_0) \equiv [x(t)]_{t_0}^{t_f} \equiv x(t) \Big|_{t_0}^{t_f} \end{aligned}$$

- (2) For time varying velocity $v(t)$:

$$\int_{t_0}^{t_f} v(t) dt = [x(t)]_{t_0}^{t_f}, \text{ where } v(t) = \frac{dx(t)}{dt}$$

Relationship between the **integrand** and the (indefinite) **integral**:

$$\begin{array}{ccc} & \xrightarrow{\text{the derivative of}} & \\ v(t) & & x(t) \\ & \xleftarrow{\text{the anti-derivative of}} & \end{array}$$

BASIC RULES OF (DEFINITE) INTEGRAL

$$\int_a^b f'(x) dx = [f(x)]_a^b \quad (\text{note: the LHS} = \int_a^b \frac{d[f(x)]}{dx} dx = \int_a^b d[f(x)])$$

Homogeneous Rule: $\int_a^b c f(x) dx = c \int_a^b f(x) dx$

Additive Rule: $\int_a^b [f(x) + g(x)] dx = \int_a^b f(x) dx + \int_a^b g(x) dx$

Linear Rule: $\int_a^b [c_1 f(x) + c_2 g(x)] dx = c_1 \int_a^b f(x) dx + c_2 \int_a^b g(x) dx$

Additivity with respect to the interval of integration: $\int_a^c f(x) dx = \int_a^b f(x) dx + \int_b^c f(x) dx$

Power Rule: $\int_a^b x^n dx = \left[\frac{x^{n+1}}{n+1} \right]_a^b$ (for $n \neq -1$) ex: $n=0$: $\int_a^b dx = [x]_a^b$

for $n=-1$: $\int_a^b \frac{dx}{x} = [\ln x]_a^b = \ln b - \ln a = \ln \left(\frac{b}{a} \right)$

Special integrals:

$$\int_a^b e^x dx = [e^x]_a^b$$

$$\int_a^b \cos(x) dx = [\sin(x)]_a^b$$

$$\int_a^b \sin(x) dx = [-\cos(x)]_a^b$$

APPLICATIONS

(check which integration rules have been applied)

ex: velocity of a particle under the constant acceleration, a :

$$\frac{dv}{dt} = a, \text{ so } dv = a dt \quad \text{integrate from time 0 to time t:} \quad \int_0^t dv = \int_0^t a dt$$

$$[v(t)]_0^t = a \int_0^t dt = a [t]_0^t \quad \text{we get} \quad v(t) - v_0 = a t$$

or $v(t) = v_0 + a t$ (kinematic equation)

ex: displacement of the previous system:

$$\frac{dx}{dt} = v(t) = v_0 + a t, \quad \text{so } dx = (v_0 + a t) dt, \quad \text{integrate from time 0 to time t:}$$

$$\int_0^t dx = \int_0^t (v_0 + a t) dt = \int_0^t (v_0) dt + \int_0^t (a t) dt = v_0 \int_0^t dt + a \int_0^t t dt = v_0 [t]_0^t + a \left[\frac{t^2}{2} \right]_0^t = v_0 t + \frac{1}{2} a t^2 =$$

$$\text{and the LHS} = [x(t)]_0^t = x(t) - x_0$$

or $x(t) = x_0 + v_0 t + \frac{1}{2} a t^2$ (kinematic equation)

ex: work by weight: $\int_0^d mg dx = mg \int_0^d dx = mg [x]_0^d = mg(d - 0) = mgd$

ex: work by elastic force in a spring: $\int_0^d k x dx = k \int_0^d x dx = k \left[\frac{x^2}{2} \right]_0^d = k \left(\frac{d^2}{2} - \frac{0^2}{2} \right) = \frac{1}{2} k d^2$